## USN

## Fifth Semester MCA Degree Examination, Dec.2017/Jan.2018 Object Oriented Modeling & Design Patterns

Max. Marks:100 Time: 3 hrs.

Note: Answer any FIVE full questions.

<ul> <li>b. What do you mean by states and events? Discuss different kinds of events.</li> <li>4 a. What is a use case? Explain the guidelines for use case models. (08 Marks)</li> <li>b. What do you mean by swim lane? Explain briefly an activity diagram with swim lanes for servicing an airplane.</li> <li>c. Discuss sequence models. Draw the sequence diagram for a session with an online stock broker.</li> <li>5 a. List and explain different stages of software development process. (10 Marks)</li> <li>b. Discuss about activity models with guidelines and draw the activity diagram for stock trade processing.</li> <li>6 a. Discuss the steps to construct a domain class model, with an example of ATM. (10 Marks)</li> <li>b. Discuss the steps to construct an application interaction model with example. (10 Marks)</li> </ul>			Note: Answer any FIVE Jun questions.	
<ul> <li>a. Discuss the terms aggregation and composition with example.</li> <li>b. Explain with a diagram, how an association class participates</li> <li>c. What are links and association? Write and explain UML notations for links and associations with an example.</li> <li>3 a. Define state diagram and state model. Draw the state diagram for telephone line with activities.</li> <li>b. What do you mean by states and events? Discuss different kinds of events. (10 Marks)</li> <li>d. What is a use case? Explain the guidelines for use case models. (08 Marks)</li> <li>b. What do you mean by swim lane? Explain briefly an activity diagram with swim lanes for servicing an airplane.</li> <li>c. Discuss sequence models. Draw the sequence diagram for a session with an online stock broker.</li> <li>5 a. List and explain different stages of software development process. (10 Marks)</li> <li>b. Discuss about activity models with guidelines and draw the activity diagram for stock trad (10 Marks)</li> <li>d. Discuss the steps to construct a domain class model, with an example of ATM. (10 Marks)</li> <li>d. Discuss the steps to construct an application interaction model with example.</li> <li>7 a. Discuss common architectural styles of system design. (10 Marks)</li> </ul>		h	methodology.  What do you mean by abstraction? Discuss different types of modeling technique	oriented (10 Marks) s used for (10 Marks)
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Discuss with example:

(ii) Abstract class (i) Enumerations

(10 Marks)

What is a pattern? How it is categorized? Describe any one category with an example.

(10 Marks)

b. Explain client-dispatcher-server design pattern.

(10 Marks)